

6th Generation Intel® Core™ Processor Family Uncore Performance Monitoring Reference Manual

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1 Introduction

This is a programmer's reference manual for the uncore performance monitoring units (PMU) on the 6th generation $Intel^{\circledR}$ $Core^{\intercal}$ processor and the $Intel^{\circledR}$ Pentium $^{\circledR}$ Processor Family based on the S-Platform. This reference manual details the uncore performance monitoring hardware registers and events.

The material in this document does not apply to Intel[®] Xeon^{TM} processors.

1.1 Uncore PMU Overview

The uncore PMU employs a distributed design where counters are implemented within the various uncore units. Counters in one unit cannot count events of a different unit. The uncore units covered in this document are the C-box (CBo), arbitration (ARB) unit and integrated memory controller (IMC).

The uncore PMU provides a unified last level cache (LLC) that can support up to four processor cores. The LLC consists of multiple slices where each slice interfaces with a processor via a coherency engine, referred to as a C-Box, or CBo. Each CBo provides MSRs to select uncore performance monitoring events, which are called event select MSRs. Each event select MSR is paired with a counter register where event counts are accumulated.

The ARB unit provides local performance counters and event select MSRs for ARB unit specific events. There is also a fixed or non-programmable counter in the ARB that counts uncore clock cycles.

The IMC unit of the 6th Generation Intel Processor contains five model specific, fixed counters that allow for monitoring the number of requests to DRAM.

The block diagram below provides a visual representation of the CBo and ARB units of the 6th generation Intel Core processor.



Figure 1-1. 6th Generation Intel[®] Core™ Processor Uncore Block Diagram

1.2 Changes from 5th Generation Intel[®] Core[™] Processor to 6th Generation Intel[®] Core[™] Processor

This section details the changes from 5th generation Intel Core processors to 6th generation Intel Core processors that are relevant to uncore performance monitoring.

1.2.1 MSR Addresses

Two critical MSR addresses have changed from 5th generation Intel Core processors to 6th generation Intel Core processors. Uncore performance monitoring software drivers from 5th generation Intel Core processors will need to update MSR addresses in order to function correctly on 6th generation Intel Core processors.

Table 1-1. MSR Changes to 6th Generation Intel[®] Core[™] Processors

| Register Name | 5th Generation Intel Core Processor MSR Address | 6th Generation Intel Core Processor MSR Address | |
|----------------------------|--|--|--|
| MSR_UNC_PERF_GLOBAL_CTRL | 0x391 | 0xE01 | |
| MSR_UNC_PERF_GLOBAL_STATUS | 0x392 | 0xE02 | |

1.3 Uncore PMU Counter Summary

The following table lists the available programmable counters in the uncore PMU. CBo events have restrictions on which CBo counter can be used. Specifics on these restrictions are detailed in the 6th generation Intel Core processor uncore performance monitoring events section.



Table 1-2. 6th Generation Intel[®] Core[™] Processor Uncore Counter Summary

| Unit | Number of Counters | Instances | Bit Width |
|-----------|--------------------|-----------|-----------|
| СВо | 2 | 1 to 4 | 44 |
| ARB | 2 | 1 | 44 |
| Fixed | 1 | 1 | 48 |
| IMC Fixed | 5 | 1 | 32 |







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2 Uncore Performance Monitoring Facilities

The uncore PMU provides global control and status registers for all resources in the CBo and ARB units as well as unit level control and status registers. This section details the MSRs of the uncore PMU.

2.1 Uncore PMU MSR Listing

The table below lists the register names and their MSR address for the registers associated with the uncore performance monitoring facilities. The following sections after the table provide definitions of each register and field values.

Table 2-1. Uncore PMU MSR List

| Register Name | MSR Address |
|----------------------------|-------------|
| MSR_UNC_PERF_GLOBAL_CTRL | E01H |
| MSR_UNC_PERF_GLOBAL_STATUS | E02H |
| MSR_UNC_PERF_FIXED_CTRL | 394H |
| MSR_UNC_PERF_FIXED_CTR | 395H |
| MSR_UNC_CBO_CONFIG | 396H |
| MSR_UNC_ARB_PERFCTR0 | 3B0H |
| MSR_UNC_ARB_PERFCTR1 | 3B1H |
| MSR_UNC_ARB_PERFEVTSEL0 | 3B2H |
| MSR_UNC_ARB_PERFEVTSEL1 | 3B3H |
| MSR_UNC_CBO_0_PERFEVTSEL0 | 700H |
| MSR_UNC_CBO_0_PERFEVTSEL1 | 701H |
| MSR_UNC_CBO_0_PERFCTR0 | 706H |
| MSR_UNC_CBO_0_PERFCTR1 | 707H |
| MSR_UNC_CBO_1_PERFEVTSEL0 | 710H |
| MSR_UNC_CBO_1_PERFEVTSEL1 | 711H |
| MSR_UNC_CBO_1_PERFCTR0 | 716H |
| MSR_UNC_CBO_1_PERFCTR1 | 717H |
| MSR_UNC_CBO_2_PERFEVTSEL0 | 720H |
| MSR_UNC_CBO_2_PERFEVTSEL1 | 721H |
| MSR_UNC_CBO_2_PERFCTR0 | 726H |
| MSR_UNC_CBO_2_PERFCTR1 | 727H |
| MSR_UNC_CBO_3_PERFEVTSEL0 | 730H |
| MSR_UNC_CBO_3_PERFEVTSEL1 | 731H |
| MSR_UNC_CBO_3_PERFCTRO | 736H |
| MSR_UNC_CBO_3_PERFCTR1 | 737H |



2.2 Uncore PMU Global Registers

This section details the global control and status registers.

2.2.1 MSR_UNC_PERF_GLOBAL_CTRL

The MSR_UNC_PERF_GLOBAL_CTRL register provides global control functions for all PMU resources throughout the uncore.

Table 2-2. MSR_UNC_PERF_GLOBAL_CTRL Definition

| Field Name | Bit | Access | Description |
|---------------|-------|--------|---|
| Reserved | 63:32 | N/A | Reserved. |
| FRZ_ON_PMI | 31 | RW | Enable freezing counter when overflow. Controls globally freezing (disables) counters on receipt of PMI request. If counters are frozen by this mechanism, software must globally re-enable counters in the interrupt service routine. O: Do not freeze counters on PMI request. 1: Freeze counters on PMI request. |
| WAKE_ON_PMI | 30 | RW | Enable wake on PMI. This bit determines whether PMI event is sent to waken cores only or is broadcast to all cores after waking up any sleeping core. O: Avoid waking a core for PMI event - send event to waken cores only. 1: Wake any sleeping core and send PMI event to all cores. |
| EN | 29 | RW | Enables all uncore counters. 0: Globally disable all PMU counters 1: Globally enable all PMU counters. Counters must also be locally programmed and enabled. (This bit is cleared if the FRZ bit 31 in this register is set). |
| Reserved | 28:4 | N/A | Reserved. |
| PMI_SEL_CORE3 | 3 | RW | Slice 3 select. Enables forwarding uncore PMI request to core 3. If WAKE_ON_PMI is '1' a wake request is sent to core 3 prior to sending the interrupt request. O: Take no action. 1: Forward interrupt request to core 3. |
| PMI_SEL_CORE2 | 2 | RW | Slice 2 select. Enables forwarding uncore PMI request to core 2. If WAKE_ON_PMI is '1' a wake request is sent to core 2 prior to sending the interrupt request. O: Take no action. 1: Forward interrupt request to core 2. |
| PMI_SEL_CORE1 | 1 | RW | Slice 1 select. Enables forwarding uncore PMI request to core 1. If WAKE_ON_PMI is '1' a wake request is sent to core 1 prior to sending the interrupt request. 0: Take no action. 1: Forward interrupt request to core 1. |
| PMI_SEL_COREO | 0 | RW | Slice 0 select. Enables forwarding uncore PMI request to core 0. If WAKE_ON_PMI is '1' a wake request is sent to core 0 prior to sending the interrupt request. 0: Take no action. 1: Forward interrupt request to core 0. |



2.2.2 MSR_UNC_PERF_GLOBAL_STATUS

The MSR_UNC_PERF_GLOBAL_STATUS register provides global status for all PMU resources throughout the uncore.

Table 2-3. MSR_UNC_PERF_GLOBAL_STATUS Definition

| Field Name | Bit | Access | Description |
|---------------|------|--------|--|
| Reserved | 63:4 | N/A | Reserved. |
| CBO_CTR_OVF | 31 | RW1C | A CBox counter overflowed (on any slice). 0: No overflow detected. 1: An overflow was detected on one or more counters. Writing a '0' is ignored, while writing a '1' clears this status bit. |
| Reserved | 2 | N/A | Reserved. |
| ARB_CTR_OVF | 1 | RW1C | An ARB counter overflowed. 0: No overflow detected. 1: An overflow was detected on one or more counters. Writing a '0' is ignored, while writing a '1' clears this status bit. |
| FIXED_CTR_OVF | 0 | RW1C | Fixed counter overflowed. 0: No overflow detected. 1: An overflow was detected. Writing a '0' is ignored, while writing '1' clears this status bit. |

2.3 Fixed Counter Registers

This section details the registers of the PMU fixed counter that counts uncore clock cycles.

2.3.1 MSR_UNC_PERF_FIXED_CTRL

The MSR_UNC_PERF_FIXED_CTRL register enables the fixed counter and whether counter overflows are allowed to signal an overflow interrupt.

Table 2-4. MSR_UNC_PERF_FIXED_CTRL Definition (Sheet 1 of 2)

| Field Name | Bit | Access | Description |
|------------|-------|--------|---|
| Reserved | 63:23 | N/A | Reserved. |
| CNT_EN | 22 | RW | Enable counting. 0: Locally disable this counter. 1: Counter is enabled and will count when global enable is set. |



Table 2-4. MSR_UNC_PERF_FIXED_CTRL Definition (Sheet 2 of 2)

| Field Name | Bit | Access | Description |
|------------|------|--------|--|
| Reserved | 21 | N/A | Reserved. |
| OVF_EN | 20 | RW | Enable overflow propagation. This must be enabled if an overflow interrupt is to be generated from this counter. |
| | | | 0: Counter overflow is not forwarded. No PMI for this counter is possible. |
| | | | Counter overflow generates an overflow interrupt and enabled cores will be interrupted. |
| Reserved | 19:0 | N/A | Reserved. |

2.3.2 MSR_UNC_PERF_FIXED_CTR

MSR_UNC_PERF_FIXED_CTR is a 48 bit fixed counter that increments on uncore clock cycles.

Table 2-5. MSR_UNC_PERF_FIXED_CTR Definition

| Field Name | Bit | Access | Description |
|------------|-------|--------|---|
| Reserved | 63:48 | N/A | Reserved. |
| CTR_VAL | 47:0 | RW | Current count of the number of elapsed UCLK cycles. |

2.4 Uncore CBo and ARB PMU Registers

This section details the registers available for performance monitoring control and counting for each counter in each CBo and the ARB.

2.4.1 MSR_UNC_CBO_CONFIG

The MSR_UNC_CBO_CONFIG register is read only and reports the number of CBo slices available on the platform. This information is used to determine how many CBo units need to be configured for performance monitoring. Programmers should read this register and subtract one to determine the number of CBo units available for performance monitoring.

Table 2-6. MSR_UNC_CBO_CONFIG Definition

| Field Name | Bit | Access | Description |
|--------------|------|--------|--|
| Reserved | 63:4 | N/A | Reserved. |
| NO_CBO_BANKS | 3:0 | RO | Specifies the number of C-Box units with programmable counters (including processor cores and processor graphics). |

2.4.2 Performance Event Select Registers

The event select registers configure which event will be counted and how.



There are up to four CBo units, each with four event select control registers, for a total of sixteen possible registers. There is a single ARB unit with two event select control registers.

The performance event select registers are iterated below and share the same definition.

MSR_UNC_CBO_0_PERFEVTSEL0
MSR_UNC_CBO_0_PERFEVTSEL1
MSR_UNC_CBO_1_PERFEVTSEL0
MSR_UNC_CBO_1_PERFEVTSEL1
MSR_UNC_CBO_2_PERFEVTSEL0
MSR_UNC_CBO_2_PERFEVTSEL1
MSR_UNC_CBO_3_PERFEVTSEL0
MSR_UNC_CBO_3_PERFEVTSEL1
MSR_UNC_CBO_3_PERFEVTSEL1
MSR_UNC_ARB_PERFEVTSEL0
MSR_UNC_ARB_PERFEVTSEL1

Table 2-7. MSR_UNC_CBO_0_PERFEVTSELO Definition (Sheet 1 of 2)

| Field Name | Bit | Access | Description |
|------------|-------|--------|---|
| Reserved | 63:29 | N/A | Reserved. |
| THR | 28:24 | RW | This field is compared directly against the event increment and may cause the counter to increment by one based on the programming of the INV bit. When this field is zero, threshold comparison is disabled and the event is passed without modification (i.e. the counter will advance by the event increment value). |
| INV | 23 | RW | This bit indicates how the threshold field will be compared to the incoming event. O: The counter will increment by one if the event increment in the current cycle is greater than or equal to the value programmed in the threshold field. 1: The counter will increment by one if the event increment in the current cycle is less than the value programmed in the threshold field. |
| EN | 22 | RW | Locally enable the associated counter. 0: Counter is locally disabled. 1: Counter is locally enabled. |
| Reserved | 21 | N/A | Reserved. |
| OVF_EN | 20 | RW | Enable transmission of overflow indication, necessary if this counter is to generate a PMI and interrupt the cores. O: Disable transmission of overflow indication. No PMI for this counter will be generated. 1: Enable transmission of overflow indication. May generate a PMI request to the cores. |
| Reserved | 19 | N/A | Reserved. |



Table 2-7. MSR_UNC_CBO_0_PERFEVTSEL0 Definition (Sheet 2 of 2)

| Field Name | Bit | Access | Description |
|------------|-------|--------|---|
| E | 18 | RW | Enable counting on event edge (increment signal transitions from de-asserted to asserted) or level. Counting edges provides the number of occurrences of an event, while level counting provides the cycles an event was active. O: Count the cycles the programmed event was active. 1: Count the occurrences of the programmed event. |
| Reserved | 17:16 | N/A | Reserved. |
| UMASK | 15:8 | RW | This field must be programmed with the proper unit mask. Bits set in this field enable sub-events of the encoded event in EVT_SEL. |
| EVT_SEL | 7:0 | RW | This field must be programmed with the desired event encoding. |

2.4.3 Performance Counter Registers

There is a matching performance counter for each performance event select register in the CBo units and ARB unit. The performance counter registers are a 44 bit counter where event counts are accumulated. Reading the register will tell users how many times the event programmed has been counted.

The performance counter registers are iterated below and share the same definition.

MSR_UNC_CBO_0_PERFCTRO
MSR_UNC_CBO_0_PERFCTR1
MSR_UNC_CBO_1_PERFCTRO
MSR_UNC_CBO_1_PERFCTR1
MSR_UNC_CBO_2_PERFCTRO
MSR_UNC_CBO_2_PERFCTRO
MSR_UNC_CBO_3_PERFCTRO
MSR_UNC_CBO_3_PERFCTR1
MSR_UNC_CBO_3_PERFCTR1
MSR_UNC_ARB_PERFCTRO

These registers share the definition below.

Table 2-8. MSR_UNC_CBO_0_PERFCTRO Definition

MSR_UNC_ARB_PERFCTR1

| Field Name | Bit | Access | Description |
|------------|-------|--------|--|
| Reserved | 63:44 | N/A | Reserved. |
| CTR_VAL | 43:0 | RW | The value of the programmable counter. |

§



3 6th Generation Intel[®] Processor Uncore Performance Monitoring Events

This section details the specific uncore performance monitoring events that are available for the CBo and ARB. or each event there is an even name, event ID, umask and description. The code is the value that is to be written to the EVT_SEL field in the appropriate control register and the umask is to be written to the UMASK field in the appropriate control register. The event tables also contain information on if a specific event has counter restrictions.

3.1 CBo Uncore PerfMon Events

For all CBo counters, it is recommended to work with the sum of the counter values from all CBos.

The following table details the available events from the CBo units.

Table 3-1. Uncore PMU MSR List (Sheet 1 of 2)

| Event Name | Event ID | Umask | Description | Valid Counters |
|-------------------------------------|-------------|-------|--|-------------------|
| UNC_CBO_XSNP_RESPONSE.MISS_XCORE | 0x22 | 0x41 | A cross-core snoop initiated by this CBo due to processor core memory request which misses in some processor core. | 0, 1 |
| UNC_CBO_XSNP_RESPONSE.MISS_EVICTION | 0x22 | 0x81 | A cross-core snoop resulted from LLC Eviction which misses in some processor core. | 0, 1 |
| UNC_CBO_XSNP_RESPONSE.HIT_XCORE | 0x22 | 0x44 | A cross-core snoop initiated by this CBo due to processor core memory request which hits a non-modified line in some processor core. | 0, 1 |
| UNC_CBO_XSNP_RESPONSE.HITM_XCORE | 0x22 | 0x48 | A cross-core snoop initiated by this CBo due to processor core memory request which hits a modified line in some processor core. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.WRITE_M | 0x34 | 0x21 | LLC lookup write request that accesses cache and found line in M-state. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.ANY_M | 0x34 | 0x81 | LLC lookup any request that accesses cache and found line in M-state. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.READ_I | 0x34 | 0x18 | LLC lookup read request that accesses cache and found line in I-state. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.ANY_I | 0x34 | 0x88 | LLC lookup any request that accesses cache and found line in I-state. | 0, 1 |



Table 3-1. Uncore PMU MSR List (Sheet 2 of 2)

| Event Name | Event ID | Umask | Description | Valid Counters |
|---------------------------------|-------------|-------|---|-------------------|
| UNC_CBO_CACHE_LOOKUP.READ_MESI | 0x34 | 0x1F | LLC lookup read request that accesses cache and found line in any MESI-state. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.WRITE_MESI | 0x34 | 0x2F | LLC lookup write request that accesses cache and found line in MESI-state. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.ANY_MESI | 0x34 | 0x8F | LLC lookup any request that accesses cache and found line in MESI-state. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.ANY_ES | 0x34 | 0x86 | LLC lookup any request that accesses cache and found line in E or S-state. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.READ_ES | 0x34 | 0x16 | LLC lookup read request that accesses cache and found line in E or S-state. | 0, 1 |
| UNC_CBO_CACHE_LOOKUP.WRITE_ES | 0x34 | 0x26 | LLC lookup write request that accesses cache and found line in E or S-state. | 0, 1 |

3.2 ARB Uncore PerfMon Events

The following table details the available events from the ARB unit.

Table 3-2. ARB PerfMon Events

| Event Name | Event ID | Umask | Description | Valid Counters |
|---|-------------|-------|---|-------------------|
| UNC_ARB_TRK_OCCUPANCY.ALL | 0x80 | 0x01 | Count cycles of outgoing, valid entries from cores. | 0 |
| UNC_ARB_TRK_REQUESTS.ALL | 0x81 | 0x01 | Total number of core outgoing entries allocated. Accounts for coherent and non-coherent traffic. | 0, 1 |
| UNC_ARB_TRK_REQUESTS.WRITES | 0x81 | 0x20 | Number of writes allocated including any write transaction including full, partials and evictions. | 0, 1 |
| UNC_ARB_COH_TRK_REQUESTS.ALL | 0x84 | 0x01 | Number of entries allocated for any type. | 0, 1 |
| UNC_ARB_TRK_OCCUPANCY.CYCLES_WITH_A NY_REQUEST | 0x80 | 0x01 | Cycles with at least one request outstanding, waiting for data to return from memory controller. Accounts for coherent and noncoherent requests initiated by IA cores, processor graphics unit, or LLC. | 0 |
| UNC_CLOCK.SOCKET | 0x00 | 0x01 | This 48-bit fixed counter counts the UCLK cycles. | Fixed |



3.3 IMC Events

The integrated memory controller unit of the 6th Generation Intel[®] Processor contains five model specific, fixed counters that allow for monitoring the number of requests to DRAM.

The fixed counters residing in the memory controller monitor transaction requests coming from various sources, e.g. the processor cores, the graphic engine, or other I/O agents. Unlike the MSR based performance counter registers in the CBo and ARB, the IMC fixed counter interface uses memory-mapped I/O reads from physical memory at the offsets specified in the IMC event table.

This set of counters are free-running and always-running. Software can read the value, wait for a desired internal, read again, then subtract the first sample from the second to determine how many times the event incremented in the sample interval.

The IMC counters below are model specific, meaning they may change or not be supported in the future.

To obtain the BAR address, read the value (in PCI configuration space) at Bus 0; Device 0; Function 0; Offset 48H and mask with the value 0x0007FFFFF8000.

Table 3-3. IMC Counters

| Name | Address | Description |
|------------------|------------|---|
| DRAM_GT_REQUESTS | BAR+0x5040 | Counts every read/write request entering the Memory Controller to DRAM (sum of all channels) from the GT engine. Each partial write request counts as a request incrementing this counter. However same-cache-line partial write requests are combined to a single 64-byte data transfers from DRAM. Therefore multiplying the number of requests by 64-bytes will lead to inaccurate GT memory bandwidth. The inaccuracy is proportional to the number of same-cache-line partial writes combined. |
| DRAM_IA_REQUESTS | BAR+0x5044 | Counts every read/write request (demand and HW prefetch) entering the Memory Controller to DRAM (sum of all channels) from IA. Each partial write request counts as a request incrementing this counter. However same-cache-line partial write requests are combined to a single 64-byte data transfers from DRAM. Therefore multiplying the number of requests by 64-bytes will lead to inaccurate IA memory bandwidth. The inaccuracy is proportional to the number of same-cache-line partial writes combined. |
| DRAM_IO_REQUESTS | BAR+0x5048 | Counts every read/write request entering the Memory Controller to DRAM (sum of all channels) from all IO sources (e.g. PCIe, Display Engine, USB audio, etc.). Each partial write request counts as a request incrementing this counter. However same-cache-line partial write requests are combined to a single 64-byte data transfers from DRAM. Therefore multiplying the number of requests by 64-bytes will lead to inaccurate IO memory bandwidth. The inaccuracy is proportional to the number of same-cache-line partial writes combined. |
| DRAM_DATA_READS | BAR+0x5050 | Counts every read (RdCAS) issued by the Memory Controller to DRAM (sum of all channels). All requests result in 64-byte data transfers from DRAM. Use for accurate memory bandwidth calculations. |
| DRAM_DATA_WRITES | BAR+0x5054 | Counts every write (WrCAS) issued by the Memory Controller to DRAM (sum of all channels). All requests result in 64-byte data transfers from DRAM. Use for accurate memory bandwidth calculations. |









4 Terminology

List of terms used in this document found below.

Table 4-1. List of Terms

| Term | Definition |
|---------|---|
| ARB | Refers to the arbitration unit. |
| Clear | In reference to register programming, this means a bit is programmed to binary zero (0). |
| СВо | Refers to the cache box unit or Cbox unit. |
| IA | Intel Architecture. |
| LLC | Last-level cache. The lowest level of cache, after which memory requests must be satisfied by system memory. This is the longest latency cache. |
| MESI | MESI refers to the cache coherency protocol where a cacheline state is represented as M for modified, E for exclusive, S for shared and I for invalid. |
| MSR | Model Specific Register. PMU counter and counter control registers are implemented as MSR registers. They are accessed via the rdmsr and wrmsr instruction. Certain counter registers can be accessed via the rdpmc instruction. |
| PEBS | Precise Event Based Sampling. A special counting mode in which counters can be configured to overflow, interrupt the processor, and capture machine state at that point. |
| PerfMon | Short for Performance Monitoring. |
| PMI | Performance Monitoring Interrupt. This interrupt is generated when a counter overflows and has been programmed to generate an interrupt, or when the PEBS buffer interrupt threshold has been reached. The interrupt vector for this interrupt is controlled through the Local Vector Table in the Local APIC. |
| PMU | Performance Monitoring Unit. |
| RO | Read only, indicating that a specific field in a register can be read but not written to. |
| RW | Read and write, indicating that a specific field in a register can be both written to and read from. |
| RW1C | Indicates that a specific field in a register can be both written to and read from and that writing a 1 will clear the register. |
| Set | In reference to register programming, this means a bit is programmed to binary one (1). |
| SMT | Simultaneous Multi-threading. |
| Thread | A hardware thread of execution. In other words, Intel [®] Hyper-Threading Technology (Intel [®] HT Technology). |
| Uop | Micro-operation. Macro instructions are broken down into micro-operations within the machine, and these 'uops' are executed by the execution units. |
| UNC | Uncore |

Terminology

